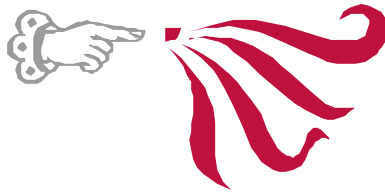


MCZ

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[work experience]

- 2006 | 2005 Designer at twentysix London, Eldon House, 1Dorset Street, W1U 4EG. Twentysix London is a web agency that featured projects for blue chip clients such as **WAITROSE, LAURA ASHLEY, RBS, NATWEST, ULSTER BANK, BMI, VOLVO OCEAN RACE, HOUSE OF FRASER, UNIVERSAL, POST OFFICE** etc.
- 2006 | 2004 Co-founder and member of #DEXIGNDOT, international network of young designers and professionals the fields of architecture, visual design, interaction design, product design, fashion design and urban & city design.
- 2006 | 2003 Consultant as Graphic and Web/Media designer, with the Museo di Fotografia Contemporanea (Museum of Contemporary Photography), Cinisello Balsamo, Milan, Italy
- 2005 Consultant as Interaction and Graphic/Web designer, Regione Lombardia Cultural Department, Milan, Italy
- 2005 | 2003 Consultant as Interaction and visual designer at Domus Academy Research Center, Milan, Italy. Projects developed in conjunction with **FUJITSU, ALIAS, CANON, TELECOM ITALIA, NOKIA, NIKE.**
- 2005 | 2002 Art Director, MILFDEZIGN Web Agency, via Tortona 27, 20144, Milan, Italy
Website published in WEB DESIGN INDEX 4, The Pepin Press, Agile Rabbit Edition
- 2005 | 2001 Consultant as Graphic designer, NGO Mani Tese Association, Italy
- 2004 | 2003 Tutor, with the second year Course of Visual Communication, at the Faculty of Industrial Design at Politecnico, Milan, Italy
- 2003 Consultant as Graphic and media designer, Ermenegildo Zegna - video Spring Summer 2004 collection, Milan, Italy
- 2003 Consultant as Interaction designer, Scuola Superiore Sant'Anna, Pisa, Italy
- 2002 Consultant as Web designer, Stefano Pirovano website, Milan, Italy
- 2002 Internship, at the Scuola Superiore Sant'Anna, Pisa, as interactive designer. The internship was part of the one-year program of the Master Course in Interaction Design, at Domus Academy
- 2002 Freelance collaboration, as graphic designer, with Chiara Diana for the realization of the book "Oscar Carvalho"
- 2002 Interaction design consultant for **FUJITSU** within the one-year program of the Master Course in Interaction Design, Domus

Academy
within the project ONOFFICE-MUMBLE&MUMBLE
Work published in HUMANTEC, DESIGN FOR HUMANIZATION OF TECHNOLOGY, European Project, 2003

Interaction design consultant for **TDK**
within the one-year program of the Master Course in Interaction Design, Domus Academy - for the project SENSESCAPE-PLACEBO
Work published in DESIGN SPEAKS ITALIAN, DOMUS ACADEMY STORY, author Gian Luigi Falabrino, Libri Scheiwiller edition, 2004

Interaction design consultant for **EUROCONTROL**
within the one-year program of the Master Course in Interaction Design, Domus Academy - for the project IWAYS-SPACESHIP
Work published in QUADERNO #3, Domus Academy, author DeepBlue and Domus Academy, 2003

- 1999 | 2000 Consultant as Graphic and Web designer, Prodigio_Produções Digitais Online, Edifício Zarco, rua Gonçalves Zarco, 1129-B, 116 Leça da Palmeira, Portugal
- 1999 Consultant as Graphic designer, with «RSP Design», Rua J.G. Laranjo 108, Senhora da Hora, Portugal
- 1999 Internship at DESIGN@PT_design, multimedia and architecture studio, Praceta D.Alvares Pereira, 20, sala DY, 4450 Matosinhos, Portugal
- 1998 Consultant as Graphic designer, Associazione Culturale Aprile (Cultural Association) catalogue «PIATTO DEL GIORNO», published by Cervino Chatillon, Collana Aprile
- 1997 Consultant as Web designer, DIDONET INTERNET SERVICES e PROVIDERS, Milan, Italy

[education]

- December 2002 **MA in Interaction Design**, at Domus Academy – Milan.
Validated by **The University of Wales**
- December 2001 Winner of a scholarship for the one-year **Master course in Interactive Design**, at Domus Academy, Milan
- April 2001 **Graduated in Design**, at the university 'Politecnico di Milano', with a dissertation on the strategic design applied to visual communication, titled: Blow up: strategia di comunicazione per un brand culturale.
(Blow up: communication strategy for a cultural brand)
- 1998 Winner of the Erasmus scholarship with destination Oporto (Portugal) to be used for the Academic Year 1998/1999 at ESAD - Escola Superior de Artes e Design (School of Arts and Design), Avenida Calouste Gulbenkian, 4460 Senhora da Hora.
- 1993 High school diploma at the Liceo Scientifico «A.Volta», via B. Marcello, Milan

[others]

- 2006 April | Winner of the contest «Progettare un logo per AESS» (Design a logo for AESS - Ethnographic and Historical Archive) promoted by Regione Lombardia, Milan, Italy
- 2002 September | Macef Exhibition, Fiera di Milano. Featured display of interaction design project, BoomBag.
- 2001 May | Contest «Illustrare il tessile per l'arredamento» (Illustration of textiles for home decoration) promoted by Associazione Aneta. The work was selected among the best 15 projects for the exhibition 'Incontri', 2002

- 1999 March | Exhibition «Poli.design: una nuova generazione di progettisti per Milano», (Poli.design: a new generation of designers in Milan), Triennale, Via Alemagna 6, Milan installation < RAM: racconti di arti mutevoli > (a narration of changing arts)
- 1999 June | Oporto, collective exhibition «Finalistas 99» at ESAD
- 1999 July | Oporto, collective exhibition «Sentidos Gratis 2.0», Rua das Flores 82, installation < Software Emocional >
- 1999 December | Oporto, collective exhibition «Sentidos Gratis 2.1», Jardim de S.Lazáro, installation < Pele >

[foreign languages]

Italian | mother tongue

Portuguese | very fluent both written and spoken

English | good level, both written and spoken

French | good level both written and spoken

[IT skills]

Operative systems: Macintosh and PC

Page set up: QuarkXpress, Adobe INdesign

Vector Graphics: FreehandMX, IllustratorCS

Bitmap graphics: PhotoshopCS, Fireworks, Image ReadyCS

Font editor: Fontographer

Video editing: Premiere, Adobe After Effects

Multimedia editor: Director

Web editor: AdobeGolive, FlashMX, PageMill, DreamweaverMX

Knowledge of the HTML language, CSS and JavaScript, W3C

[Professional interest]

Concept creation and development. I am interested in working with creative teams that analyze and plan projects related to new technologies.

Areas of interests: Communication, Interactive/ion Design, and Strategic Design.

Available to move to foreign countries.

References available upon request